

Nuprl-Light



Outline

- **Intro to Nuprl**

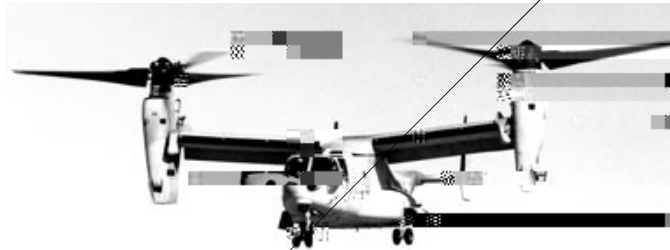


Example theory

Engine



Plane

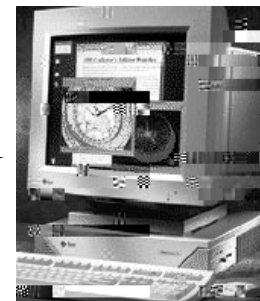
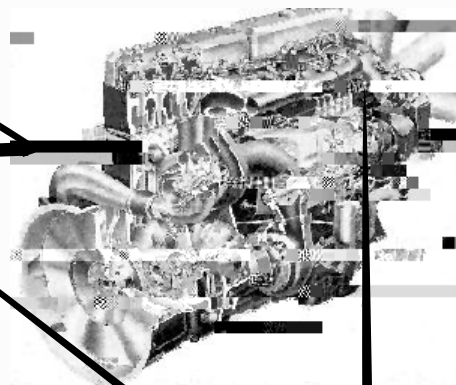


$\vdash \forall t: N. \forall p: Plane. \forall$

Overall Architecture

Library

Refiner
(Logic Engine)



Problems

- **Want specialization**

-

Programming Languages

- **Type systems (weak)**
Module systems

-

ute modules

4225 **Objects with:**

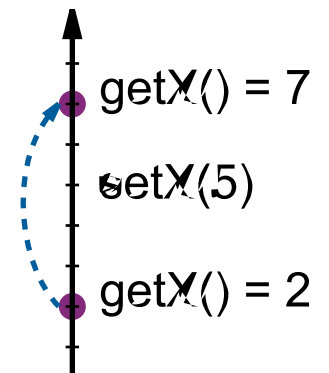
- Subtyping
- Inheritance
- Reuse

Formal Modules

First class (

Point Example

```
module Point =  
begin  
  include
```



Point Implementation

```

theorem PointClass =
be in
  * Int
  then car: Type = {x:Z}
  then getx: car → Z = λr.r · x
  then bumpX: car → Z → car = λr.λi.r · x := (r · x + i)
  then spec = λi.λp.Axiom
end

module ColorPointClass =
be in
  pointClass(car := {x:Z; c: Color}): Point
  then color: Type = {red, green, blue}
  then getc: car → Color = λr.r · c
  then setc: car → Color → car = λr.λcc.r · c :=
    spec = λp.λc. ...
end

```

Algebra

theory *LeftMonoid*

axiom $\oplus : \text{car} \rightarrow \text{car}$

axiom $1 : \text{car}$

axiom $\forall m : \text{car}. m \oplus 1 \equiv m$

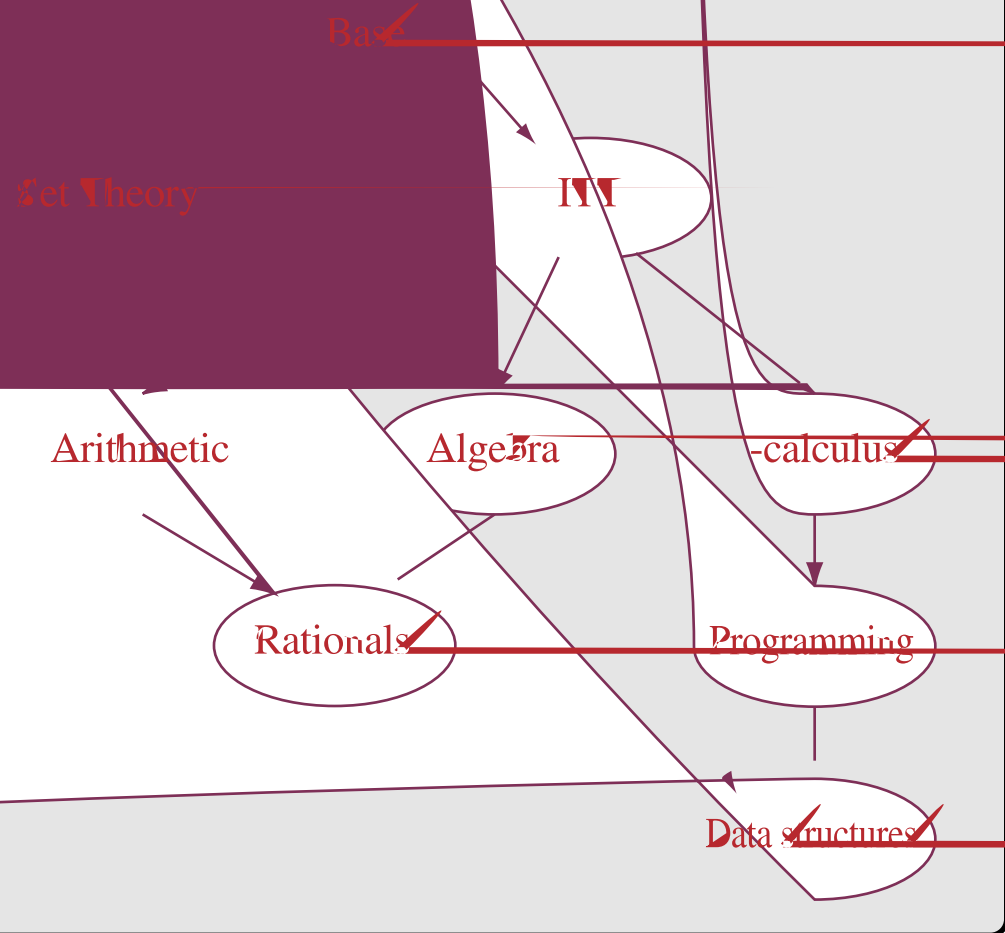
...

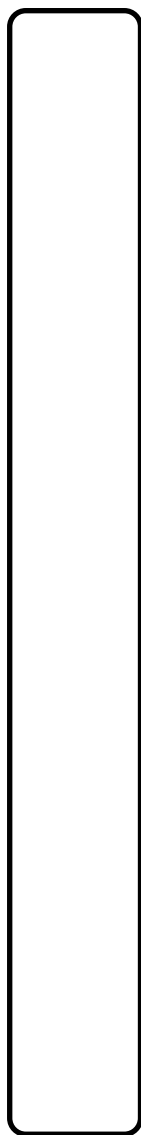


theory *Group* *LeftMonoid*

def

Logical Framework





Features of the module system

- **Multiple inheritance**

Multiple display form collections

Automatic tactic generation from rules

Tactic joining for “D,” “Eq”

- **Automatic generation of**

(* Integers *)

include Itt_equal;;

include Itt_rfun;;

include Itt_logic;;

Dependencies

declare int;;

declare natural_number[\$n n];;

...

val int_term term;;

val zero term;;

declare "ass"{'a; 'b};;

...

Declarations

newrite resuceAss "ass"{'natural_number[\$i n]; natural_number[\$j n]} <-->
natural_number[\$i + \$j];;

...

newrite ins resuceDown

'x < 0 -->

((ins{'x; i, j. 'sown['i; 'j]; 'base; k, l. 'up['k; 'l]}) <-->
'sown['x; ins{'x ass 1; i, j. 'sown['i; 'j]; 'base; k, l. 'up['k; 'l]}]);;

Rewrites

(*

* Induction:

* H, n:Z, J[n] >> C[n] ext ind(i; m, z. down[n, m, it, z]; base[n]; m, z. up[n, m, it, z])

* by intElimination [m; v; z]

*

* H, n:Z, J[n], m:Z, v: m < 0, z: C[m + 1] >> C[n] ext down[n, m, v, z]

* H, n:Z, J[n] >> C[0] ext base[n]

* H, n:Z, J[n], m:Z, v: 0 < m, z: C[m - 1] >> C[m] ext up[n, m, v, z]

*)

Rules

axiom intElimination 'H 'J 'n 'm 'v 'z

sequent { 'H; n. int; 'J['n]; m. int; v. 'm < 0; z. 'C['m ass 1] >> 'C['m] } -->

sequent { 'H; n. int; 'J['n] >> 'C[0] } -->

sequent { 'H; n. int; 'J['n]; m. int; v. 0 < 'm; z. 'C['m sub 1] >> 'C['m] } -->

sequent { 'H; n. int; 'J['n] >> 'C['n] };;

Primitives

```
axiom <name> <term>
rewrite <name>
declare <term>
define <name> <term> <--> <term>
```

Implementation

- **Refiner is implemented in Caml-Light**
 - **“Refiner” is unit of truth**
 - Rule set
 - Tactic/rewrite validation
 - Proof validation
- Everythin

Editor

Future goals

Bring Caml and Nu