

A Proof Environment for the Development of Group Communication Systems

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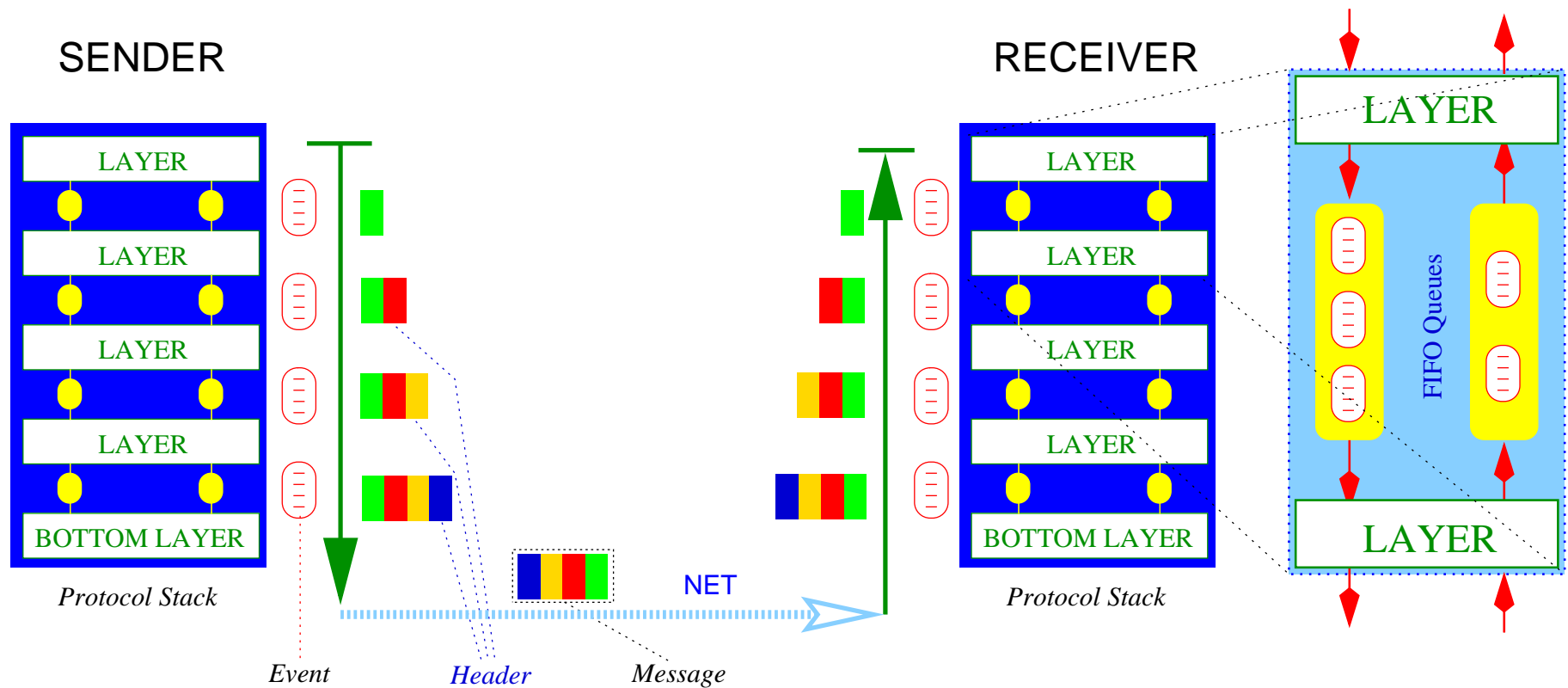


SECURE GROUP COMMUNICATION SYSTEMS

Safety-critical Network Applications
Many Properties – Many Protocols



Modular Communication Toolkits — Protocol Layer Stacking



BUILDING NETWORKS BY STACKING PROTOCOL LAYERS

<ul style="list-style-type: none">+ Flexible+ Easy to design & maintain + Construction by Composition<ul style="list-style-type: none">– Layers can be stacked arbitrarily– Many configurations possible– Properties add up+ Verification possible<ul style="list-style-type: none">– Small modules	<ul style="list-style-type: none">? Performance Cost<ul style="list-style-type: none">– Internal communication overhead– Abstraction, redundant/extraneous code– Increased net load (message headers)? Secure Implementation<ul style="list-style-type: none">– Distributed design difficult / error prone– No a priori verification? Formalization Barrier<ul style="list-style-type: none">– Reasoning about real code?– Flexible tools?
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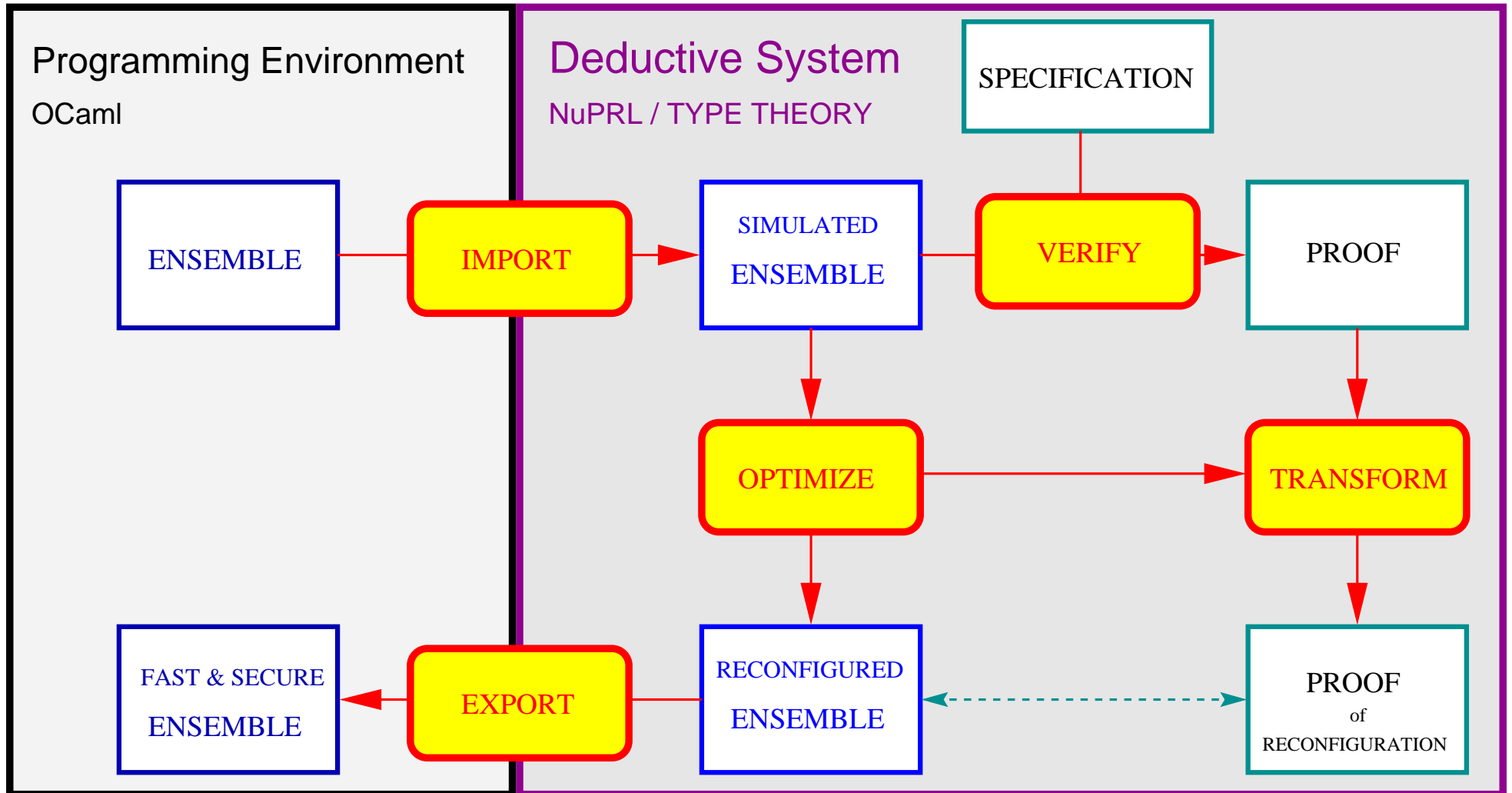
ENSEMBLE Group Communication Toolkit (redesign of **ISIS**)

- Well-defined execution model, functional partitioning, no global operations
- Reference implementation in **OCAML**

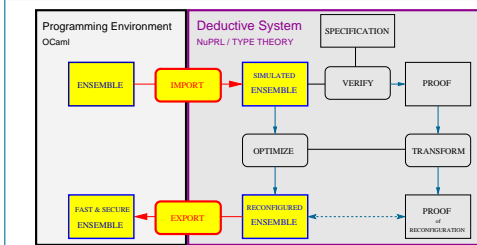
+ **NUPRL** Proof/Program Development System

- Formalism: **Type Theory** \equiv Logic + Programming language + Data Types
- Deductive system: Proof editor + Tactics + Definitions + Metalanguage...

LOGICAL PROGRAMMING ENVIRONMENT



IMPORTING AND EXPORTING SYSTEM CODE



● Type-theoretical Semantics of OCAML

- Conservative extension of NuPRL's type theory
- ↳ Supports **formal reasoning** about OCAML-code
- ↳ Supports **symbolic evaluation** of OCAML-code

● Implementation by Abstractions & Display Forms

- NuPRL-terms represent **formal semantics** + original **program text**
- **Hyperlinks**: function call \rightarrow function definitions
- ↳ Supports **interaction** when reasoning about OCAML-code

● Transformation Algorithms: OCAML \leftrightarrow NuPRL-representation

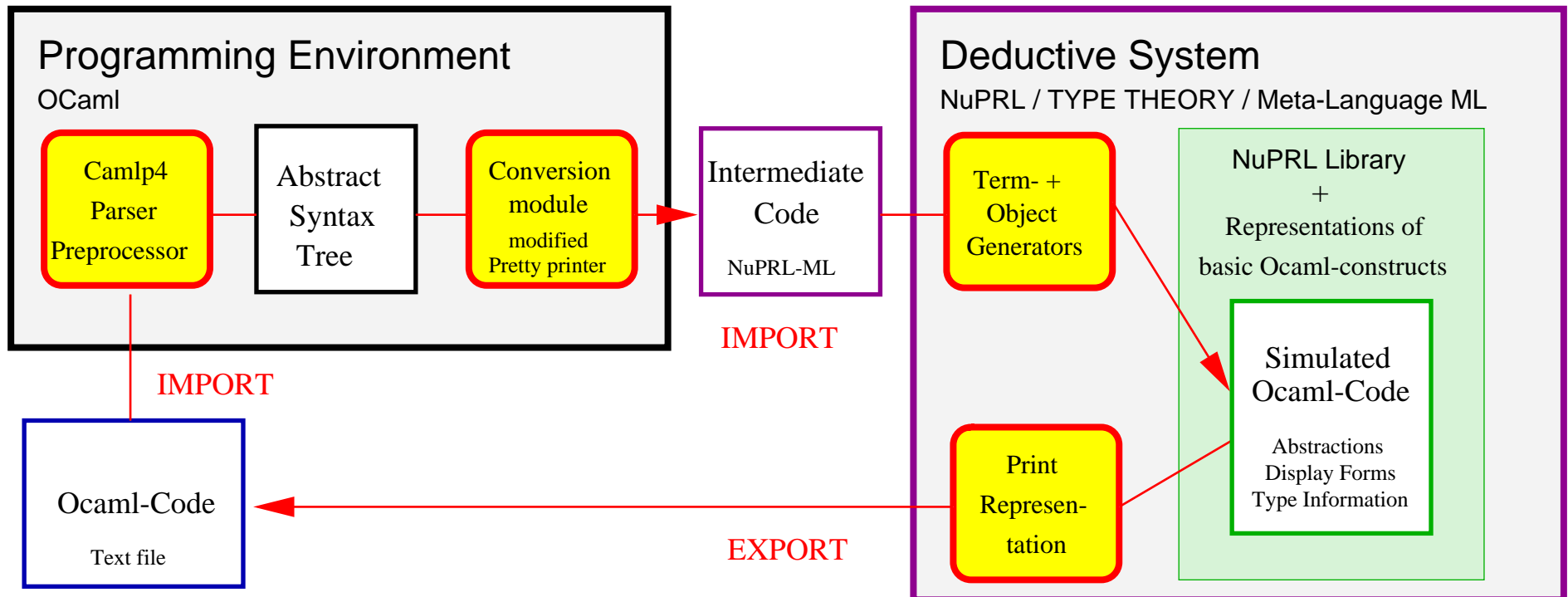
- ↳ Actual **ENSEMBLE implementation available for formal reasoning**
- ↳ Formally **optimized code available in application system**

EMBEDDING OCAML INTO NuPRL'S TYPE THEORY

OCAML subset required for implementing finite state-event systems

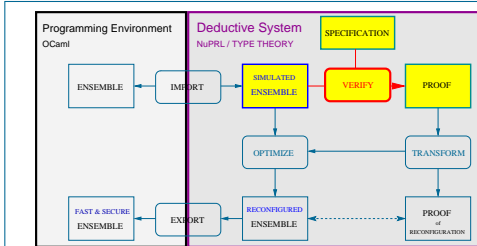
- **Functional core: similar to type theory**
 - Straightforward representations of predefined types and operations
 - Combination of several terms for variable-sized expressions
 - ↳ OCAML language constructs $\hat{=}$ meta-level **term generators**
- **Patterns $\hat{=}$ matching functions**
 - Analyze an input expression, substitute variables in target
- **Imperative features $\hat{=}$ update functions**
 - Copy semantics (reasoning only): update layer state and event queue
- **Declarations $\hat{=}$ object generators**
 - Programmed functions and types must be stored and referenced
- **Modules $\hat{=}$ name space management**
 - Support code structuring and re-use of names

TRANSFORMATION ALGORITHMS



Import: – Parse with original **Camlp4** parser-preprocessor
– Convert syntax tree into **term-** & **object generators**
– Generators perform second pass and create **NUPRL** library objects

Export: – Generate print-representation of display (genuine **OCAML**-code)



VERIFICATION OF SYSTEM PROPERTIES

— SEPARATION OF CONCERNS —

(IN PROGRESS)

● Verify Protocol Layers

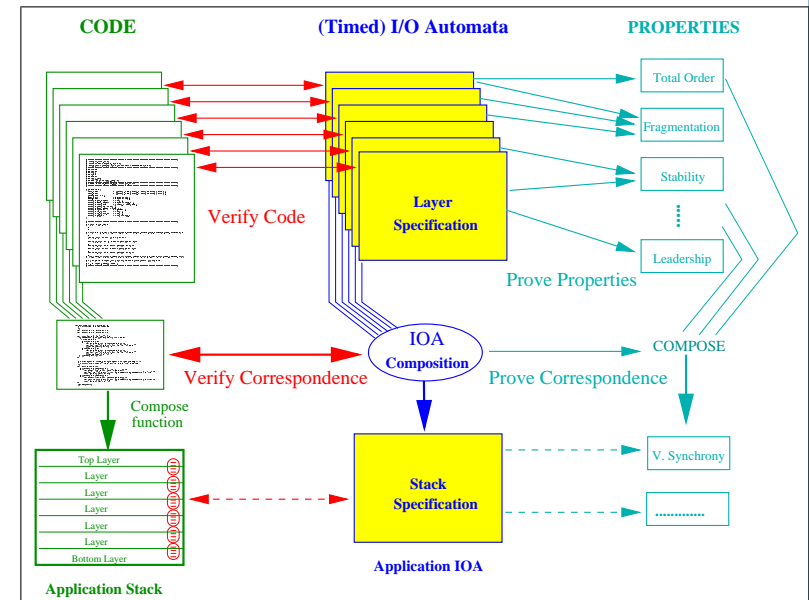
- Specify layers as *I/O automata*
(*Timed I/O automata* for synchronization, liveness, ...)
- Verify code wrt. specification (*higher-order*)
- Prove properties from specification (*first-order*)

● Verify Protocol Stacks

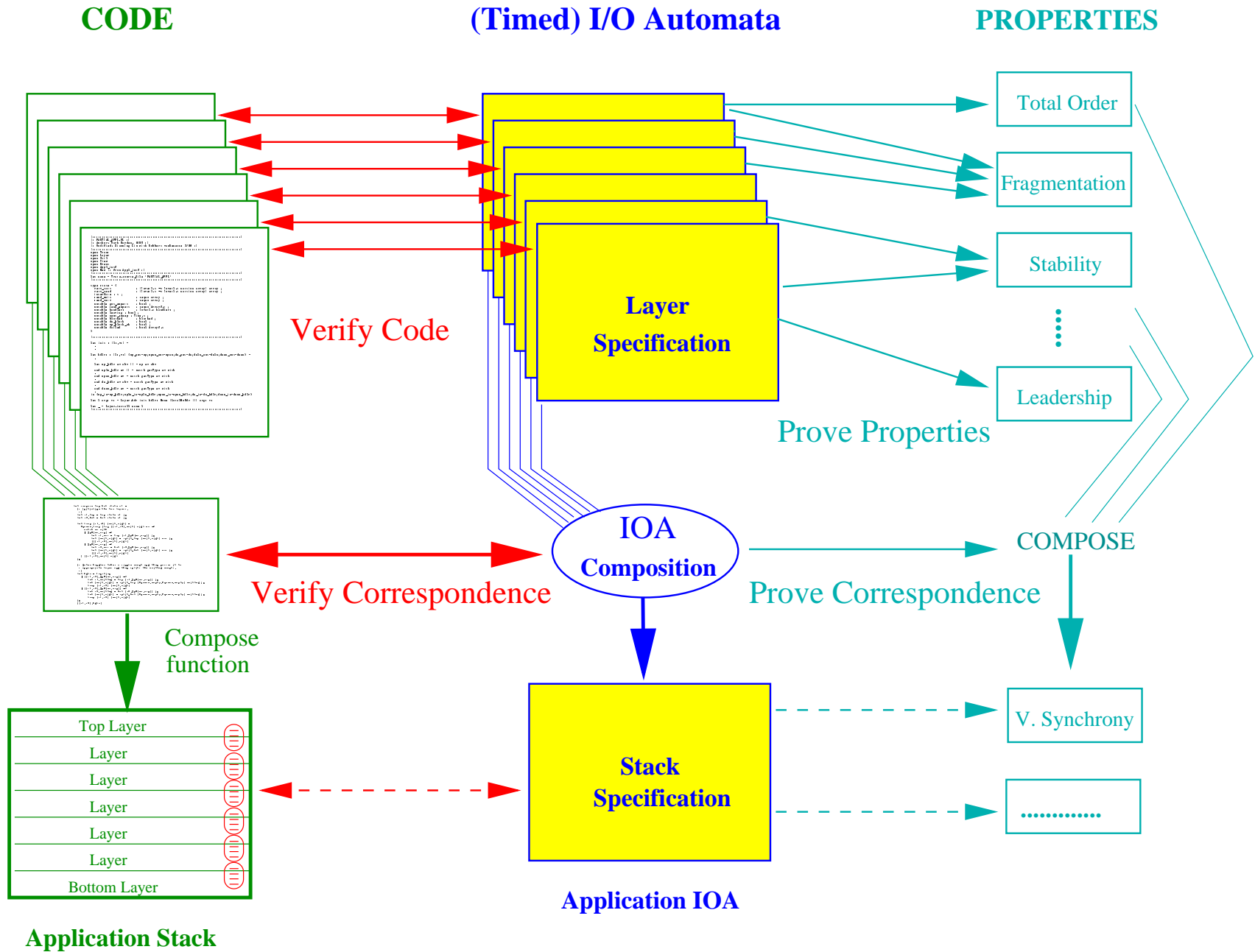
- Verify code of layer composition wrt. IOA composition
- Prove that IOA composition leads to property composition
 \mapsto Automatic derivation of application stack specification & properties
 + Easier proofs of global *system invariants*

● Make automated proofs comprehensible

- Use successful proofs for *documentation*, failed proofs for *debugging*



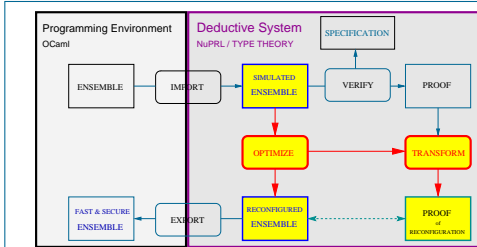
VERIFICATION METHODOLOGY



FUNDAMENTAL TECHNIQUES FOR CODE VERIFICATION

- **Programming Logic for OCAML**
 - Derived inference/evaluation rules for each OCAML language construct
 - ↳ Formal reasoning on the level of the programming language
- **Extended Type Inference**
 - Conventional type checking + constraint checking
(array bounds, division errors, boolean annotations, ...)
- **Standard Reasoning Techniques**
 - Function evaluation / definition unfolding
 - Lemma application, equality substitution, arithmetic decision procedures
 - Constructive first-order proof search (Connection method)
 - Induction techniques (Rippling)
 - Theory modules
- **Specialized Proof Tactics**
 - Reasoning follows global structure of layer code
 - Tactics for ENSEMBLE'S infrastructure code (composition, ...)

FAST-TRACK RECONFIGURATION OF PROTOCOL STACKS



● Redundancies in Application Stacks

- Dead code, error handling, intra-stack communication, large headers...

● Optimize Code of Protocol Stacks

- State assumptions about common events / states
- Analyze path of events through stack & rewrite code
- Compress headers of common messages

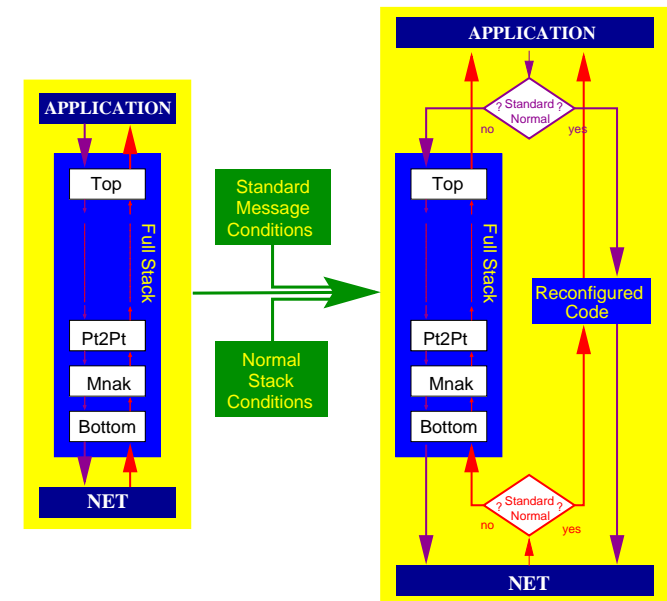
↳ Efficiency improvements of factor 50 possible

● Reconfiguration by hand error-prone

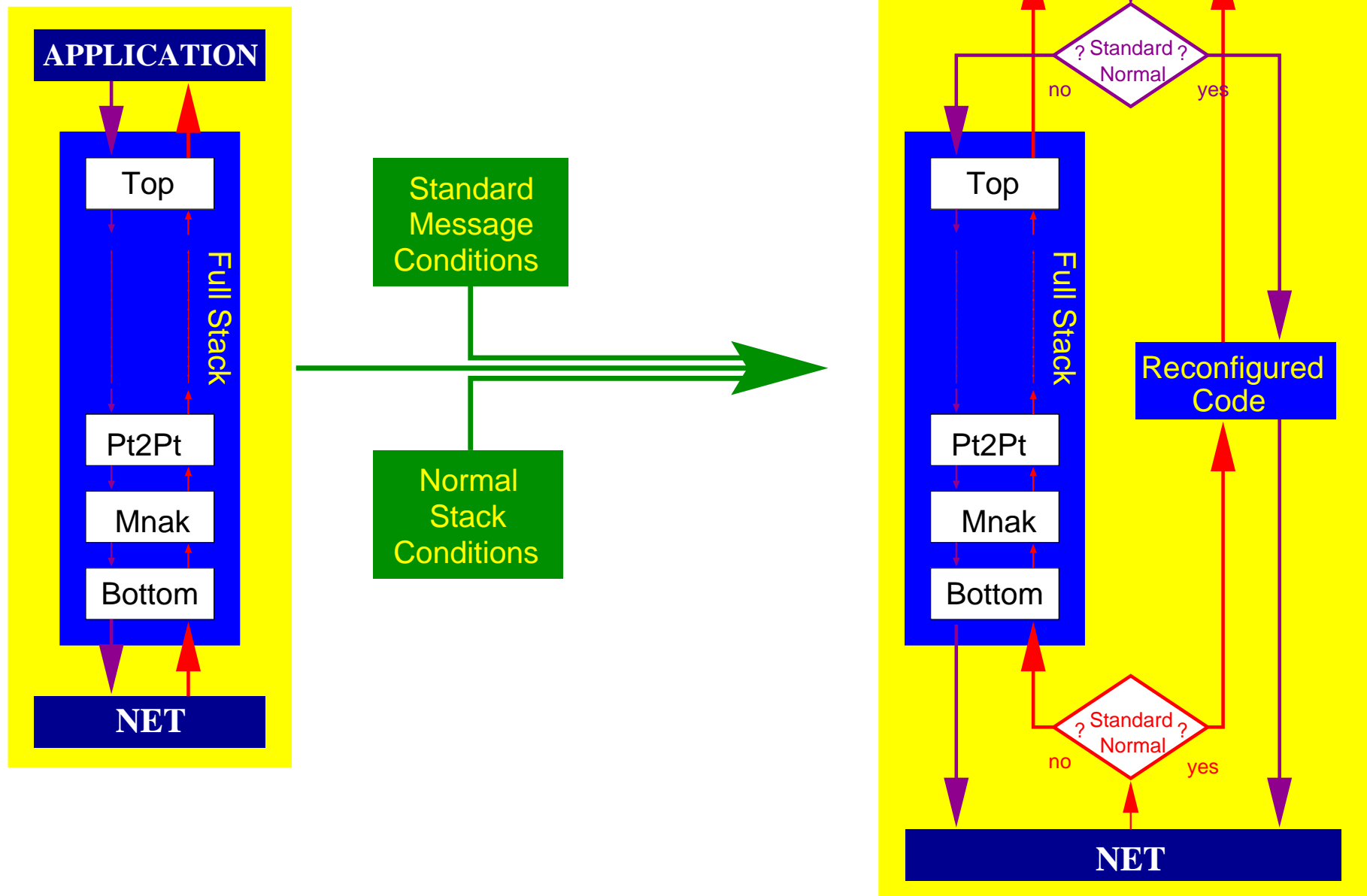
- No a priori reconfiguration (too many configurations)

● Provide Formal Reconfiguration Tools

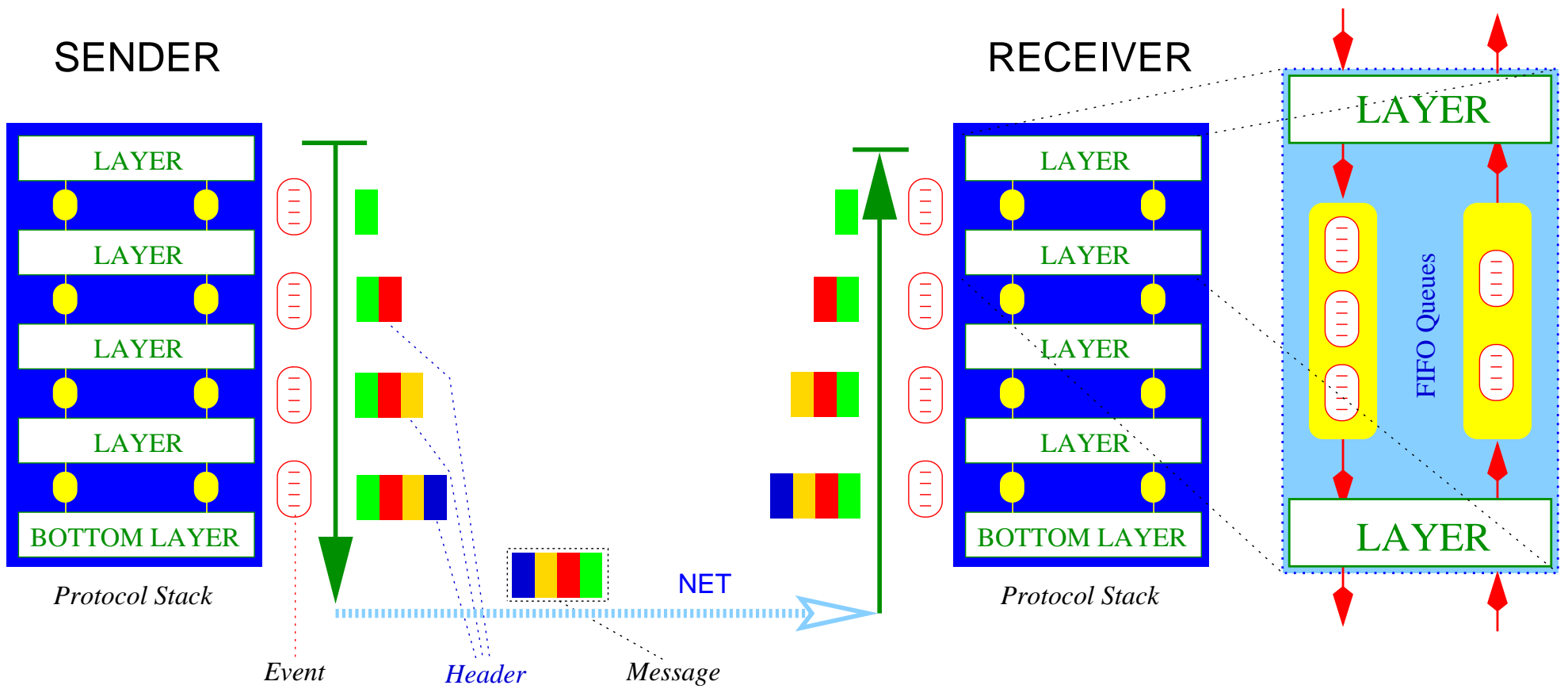
- General optimization strategies for OCAML programs
- Specialized strategies for ENSEMBLE layers and composition
- Automatic data compression



STACK RECONFIGURATION: OPTIMIZED SYSTEM



PROTOCOL LAYERING ARCHITECTURE



FUNDAMENTAL RECONFIGURATION TECHNIQUES

● Symbolic Computation

- Derived evaluation rules for each OCAML language construct
- β -reduction, η -reduction, function inlining
- General strategies for partial evaluation (\mapsto optimizing compilers)
- Specialized strategies follow ENSEMBLE's code structure

● Knowledge-based Simplification

- Equality substitution (assumptions + lemmata) & equality reasoning
- Strategies for (conditional) rewriting

● Interactive Reconfiguration of Individual Layers

- User guides macro steps and decides when to end reconfiguration

● Automatic Verification of Reconfigured Code

- Provide proof tactics that mirror transformation steps
 - Verification follows reconfiguration script (no search, success guaranteed)
- \mapsto Proof: reconfigured code \equiv original code

HIGH-LEVEL RECONFIGURATION TECHNIQUES

- **Optimization tactics alone are too slow**
 - Many rewrite steps + extremely *large terms*
 - But messages pass through most layers unchanged
- **Prove reconfiguration theorems for individual layers**
 - Conditions about typical event structure and normal layer state
 - For up- & downgoing events, sending & broadcasting
 - Layer reconfiguration with some user interaction (*once and for all*)
 - Verification of results created automatically
- **Prove higher-order theorems about stack operations**
 - *Composition of reconfigured layers*: up/down, linear/bouncing/splitting trace
 - Wrapping stacks with *header compression & expansion*
 - ↳ *Derived inference rules* (logical laws of protocol stacks)
- **Reconfigure stacks by composing theorems**
 - Apply composition theorems to individual layer reconfiguration theorems
 - Generate *code for header compression/expansion* of common messages
 - Apply wrapping theorems to reconfigured stack
 - Generate *code for fast-track* through protocol stack
 - ↳ *Efficient reconfiguration of applications protocol stacks* (linear time)

RECONFIGURATION OF PROTOCOL LAYERS — EXAMPLES

```
THM Pt2ptReconfDnMESend_verif
  ∀s_pt2pt:Pt2pt.state. ∀ls:View.local. ∀ev:Event.t. ∀msg:Messages.
    RECONFIGURING LAYER Pt2pt
    FOR EVENT      DnM(ev, msg)
    AND STATE     s_pt2pt
    ASSUMING      getType ev = ESend ∧ getPeer ev ≠ ls.rank
    YIELDS EVENTS [:DnM(ev, Full(Data(Iq.hi s_pt2pt.sends.(getPeer ev)), msg)):]
    AND STATE     s_pt2pt[.sends.(getPeer ev)
      ← Iq.add s_pt2pt.sends.(getPeer ev) (getIov ev) msg]
```

```
THM MnakReconfDnMESend_verif
  ∀s_mnak:Mnak.state. ∀ls:View.local. ∀ev:Event.t. ∀msg:Messages.
    RECONFIGURING LAYER Mnak
    FOR EVENT      DnM(ev, msg)
    AND STATE     s_mnak
    ASSUMING      getType ev = ESend
    YIELDS EVENTS [:DnM(ev, Full(NoHdr, msg)):]
    AND STATE     s_mnak
```

```
THM BottomReconfDnMESend_verif
  ∀s_bottom:Bottom.state. ∀ls:View.local. ∀ev:Event.t. ∀msg:Messages.
    RECONFIGURING LAYER Bottom
    FOR EVENT      DnM(ev, msg)
    AND STATE     s_bottom
    ASSUMING      getType ev = ESend ∧ s_bottom.enabled
    YIELDS EVENTS [:DnM(ev, Full(NoHdr, msg)):]
    AND STATE     s_bottom
```


RECONFIGURATION OF PROTOCOL STACKS — EXAMPLES

● Composition Theorem for Downgoing Events

THM ComposeDnLinear

```
∀Upper, Lower, s_lower, s1_lower, s_upper, s1_upper, ev, msg, msg1, msg2
  RECONFIGURING LAYER Upper FOR EVENT DnM(ev, msg) AND STATE s_upper
    YIELDS EVENTS [:DnM(ev, msg1):] AND STATE s1_upper
^ RECONFIGURING LAYER Lower FOR EVENT DnM(ev, msg1) AND STATE s_lower
  YIELDS EVENTS [:DnM(ev, msg2):] AND STATE s1_lower
⇒ RECONFIGURING LAYER compose Upper Lower
  FOR EVENT DnM(ev, msg) AND STATE (s_upper, s_lower)
  YIELDS EVENTS [:DnM(ev, msg2):] AND STATE (s1_upper, s1_lower)
```

● Generated Reconfiguration Theorem for Application Stack

THM ReconfStackDnMESend_Pt2ptMnakBottom

```
∀s_pt2pt:Pt2pt.state.∀s_mnak:Mnak.state.∀s_bottom:Bottom.state. ∀ls, ev, msg
  RECONFIGURING LAYER Pt2pt::Mnak::Bottom
  FOR EVENT DnM(ev, msg)
  AND STATE (s_pt2pt, s_mnak, s_bottom)
  ASSUMING getType ev = ESend ^ getPeer ev ≠ ls.rank ^ s_bottom.enabled
  YIELDS EVENTS [:DnM(ev, Full(NoHdr, Full(NoHdr,
    Full(Data(Iq.hi s_pt2pt.sends.(getPeer ev), msg))))):]
  AND STATE ( s_pt2pt[.sends.(getPeer ev)
    ←Iq.add s_pt2pt.sends.(getPeer ev) (getIov ev) msg]
    , s_mnak
    , s_bottom
    )
```

HEADER COMPRESSION — EXAMPLES

● Generated Code for Compression and Expansion

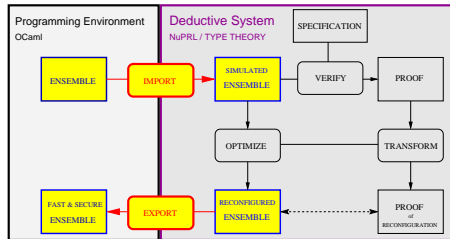
```
let compress msg = match msg with
  Full(NoHdr, Full(NoHdr, Full(Data(seqno), msg))) -> OptSend(seqno, msg)
| Full(NoHdr, Full(Data(seqno), Full(NoHdr, msg))) -> OptCast(seqno, msg)
| msg -> Normal(msg)

let expand msg = match msg with
  OptSend(seqno, msg) -> Full(NoHdr, Full(NoHdr, Full(Data(seqno), msg)))
| OptCast(seqno, msg) -> Full(NoHdr, Full(Data(seqno), Full(NoHdr, msg)))
| Normal(msg) -> msg
```

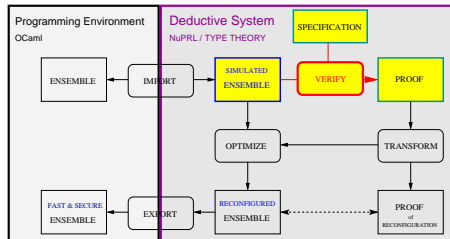
● Reconfiguration Theorem for Stack with Compression

```
THM ReconfStackDnMESend_Pt2ptMnakBottom
  ∀s_pt2pt:Pt2pt.state.∀s_mnak:Mnak.state.∀s_bottom:Bottom.state. ∀ls, ev, msg
  RECONFIGURING LAYER Pt2pt::Mnak::Bottom WRAPPED WITH COMPRESSION
  FOR EVENT DnM(ev, msg)
  AND STATE (s_pt2pt, s_mnak, s_bottom)
  ASSUMING getType ev = ESend ∧ getPeer ev ≠ ls.rank ∧ s_bottom.enabled
  YIELDS EVENTS [:DnM(ev, OptSend(Iq.hi s_pt2pt.sends.(getPeer ev), msg)):]
  AND STATE ( s_pt2pt[.sends.(getPeer ev)
              ←Iq.add s_pt2pt.sends.(getPeer ev) (getIov ev) msg]
            , s_mnak
            , s_bottom
            )
```

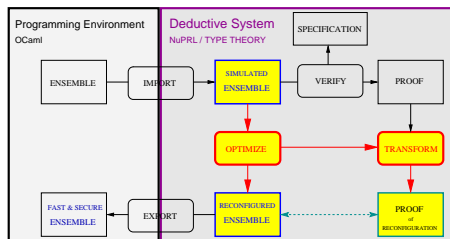
RESULTS



- ✓ Formal semantics for OCAML-subset
- ✓ Import/Export Algorithms
- ✓ OCAML-Libraries available in NuPRL (1200 objects, 20000 lines)
- ✓ ENSEMBLE-Code available in NuPRL (1500 objects, 30000 lines)



- ✓ Inference Calculus for OCAML
- ✓ Example Verification of simplified layer code
- ✓ IOA-specification + paper verification of total order layer



- ✓ Symbolic Evaluation Strategies for OCAML
- ✓ Reconfiguration Theorems for 30 System Layers
- ✓ Reconfiguration Tactics for Protocol Stacks
- ✓ Automatic Reconfiguration/Compression of 25-Layer Stack

FUTURE WORK

● Formalization

- Full imperative behavior,
- Full module system: inheritance, functors, abstract types ...

● Modularization

- Theory & tactic modules corresponding to Ensemble modules
- Modular formal database of verified domain knowledge

● Applications

- Specify and verify important protocols (total order, virtual synchrony, ...)
- Integrate reconfigured protocol stack into application code (ENSEMBLE Jukebox)

● Synthesis

- Derive IOA-specification from layer code
- Derive ENSEMBLE-like implementations from IO-automata
- Data type refinement

● Tools

- Extended static typechecking
- Theorem prover for first-order logic with induction
- Professionalize existing tools (more automation/robustness)

⋮

CONCLUSION

Logical programming environment for communication systems



- Improving the **efficiency** of modular systems
 - Automatic reconfiguration for concrete applications
- Hardening the **security** of distributed systems
 - Verification of protocol properties and system invariants
- Proof tools as **debugging support**
 - Failed proofs provide insights
- Proof as **formal documentation**
 - Explanation of system's behavior



High-assurance design paradigm for distributed systems