```
w-isnull_wf  THM

⊢  ∀the_w:World, i:Id, a:Action(i). isnull(a) ∈ 𝔹  by All_Wld
|
1. T : Id→Id→Type
2. TA : Id→Id→Type
3. M : IdLnk→Id→Type
4. i:Id→ℕ→(x:Id→T(i,x))
5. i:Id→ℕ→action(w-action-dec(TA;M;i))
6. i:Id→ℕ→({m:Msg(M)| source(mlnk(m)) = i } List)
7. Top
8. i : Id
9. a@0 : action(w-action-dec(TA;M;i))
⊢  isl(a@0) ∈ 𝔹  by Analyze -1 THEN Reduce 0
END
```